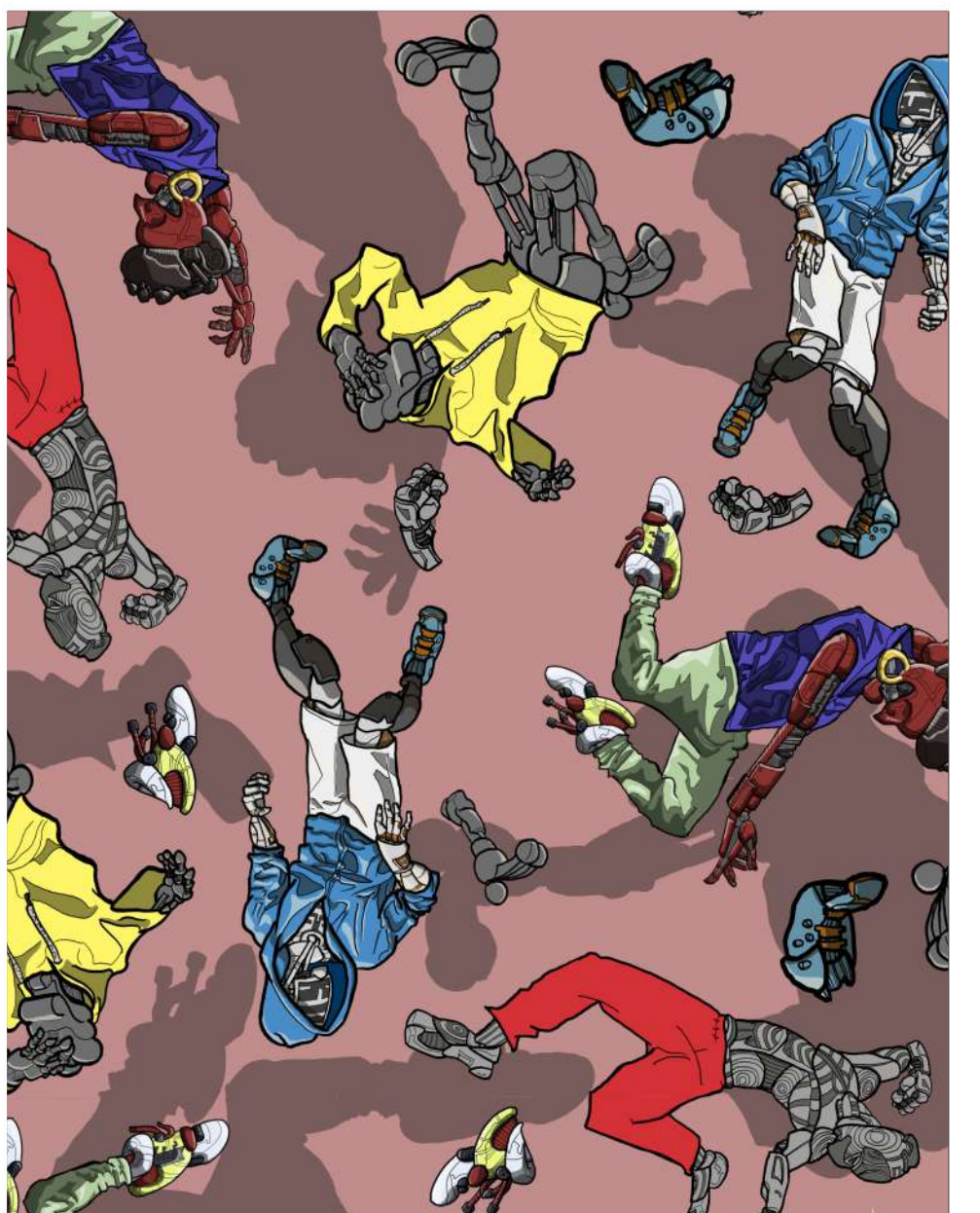




MECHANICAL DANCERS 1







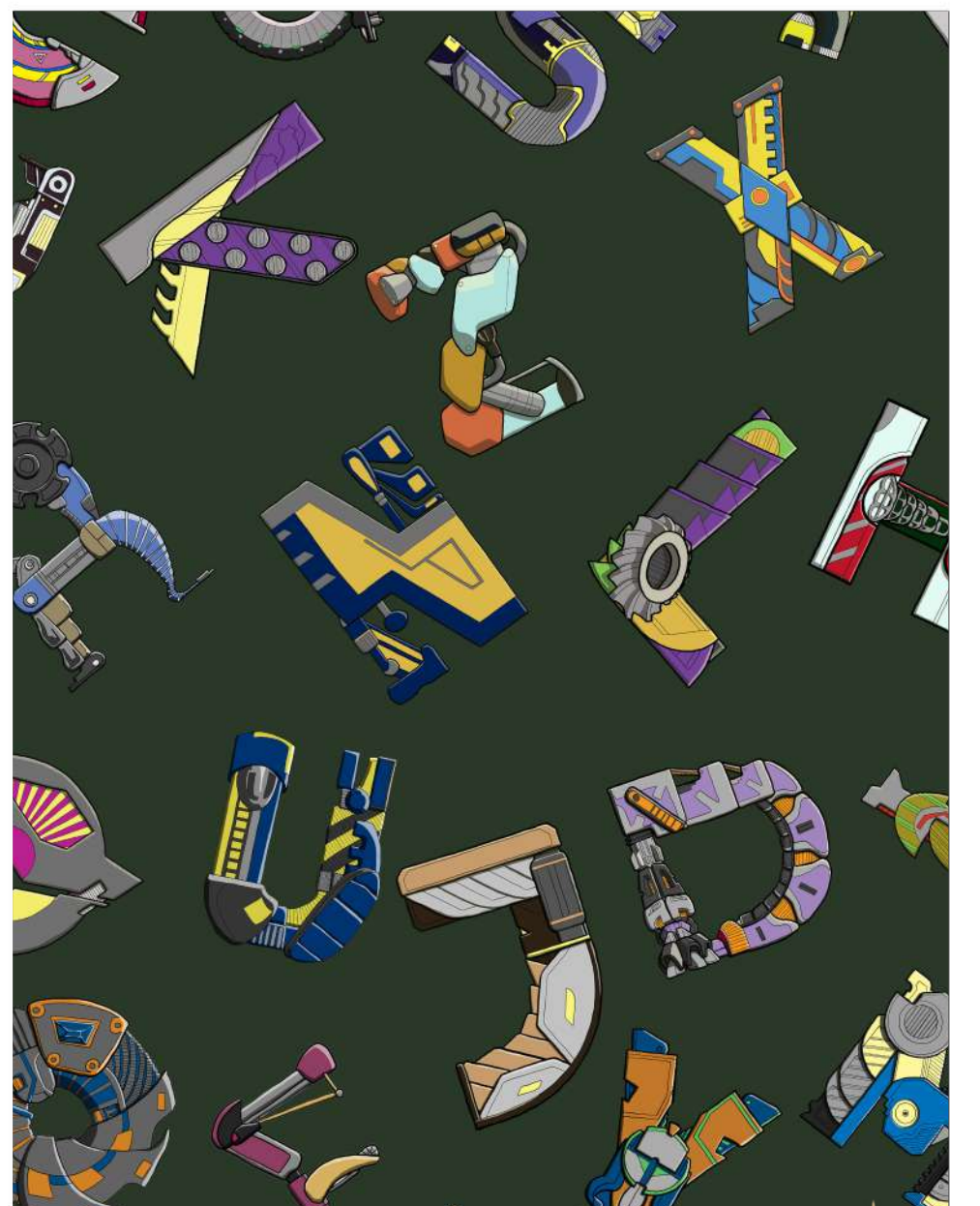
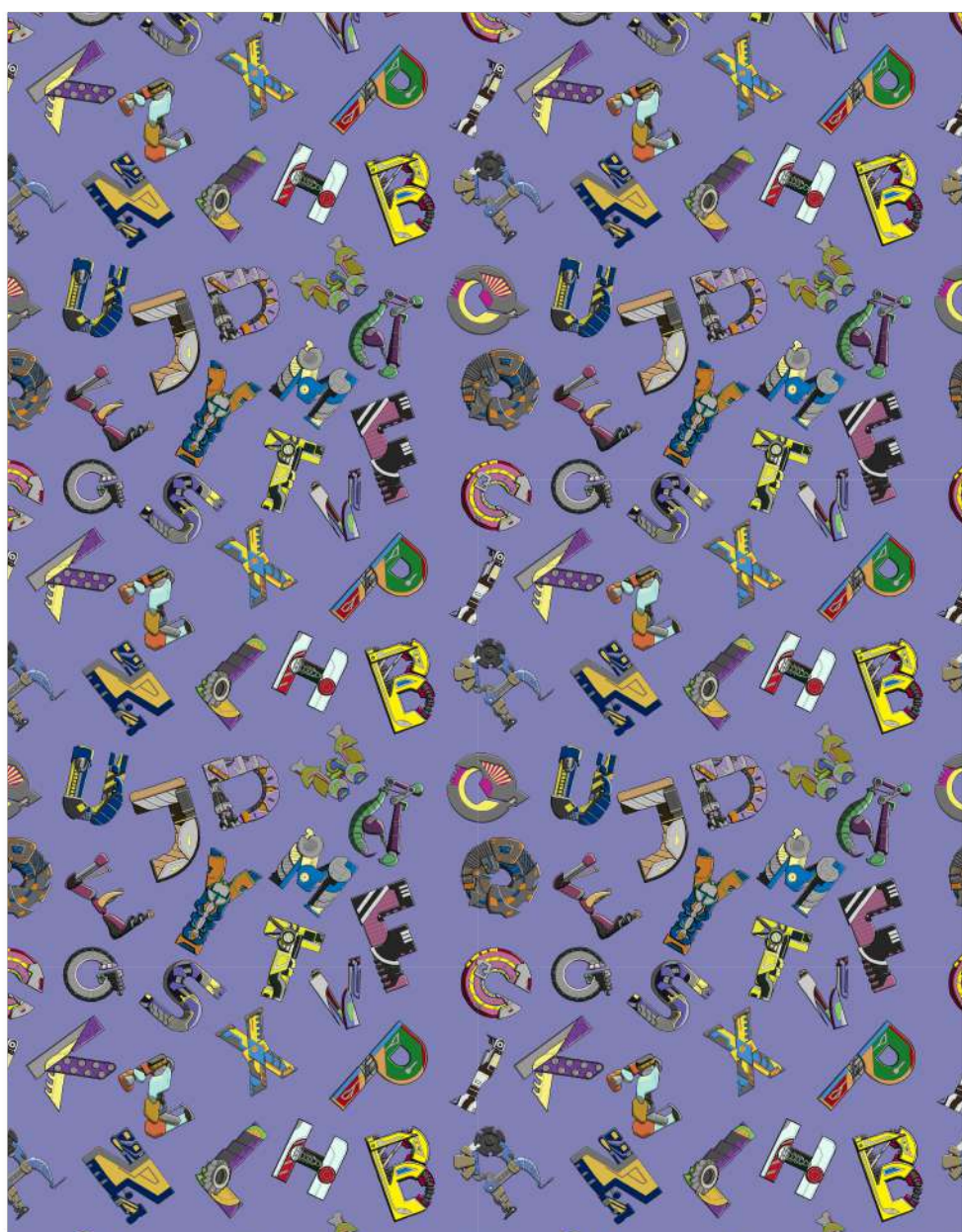


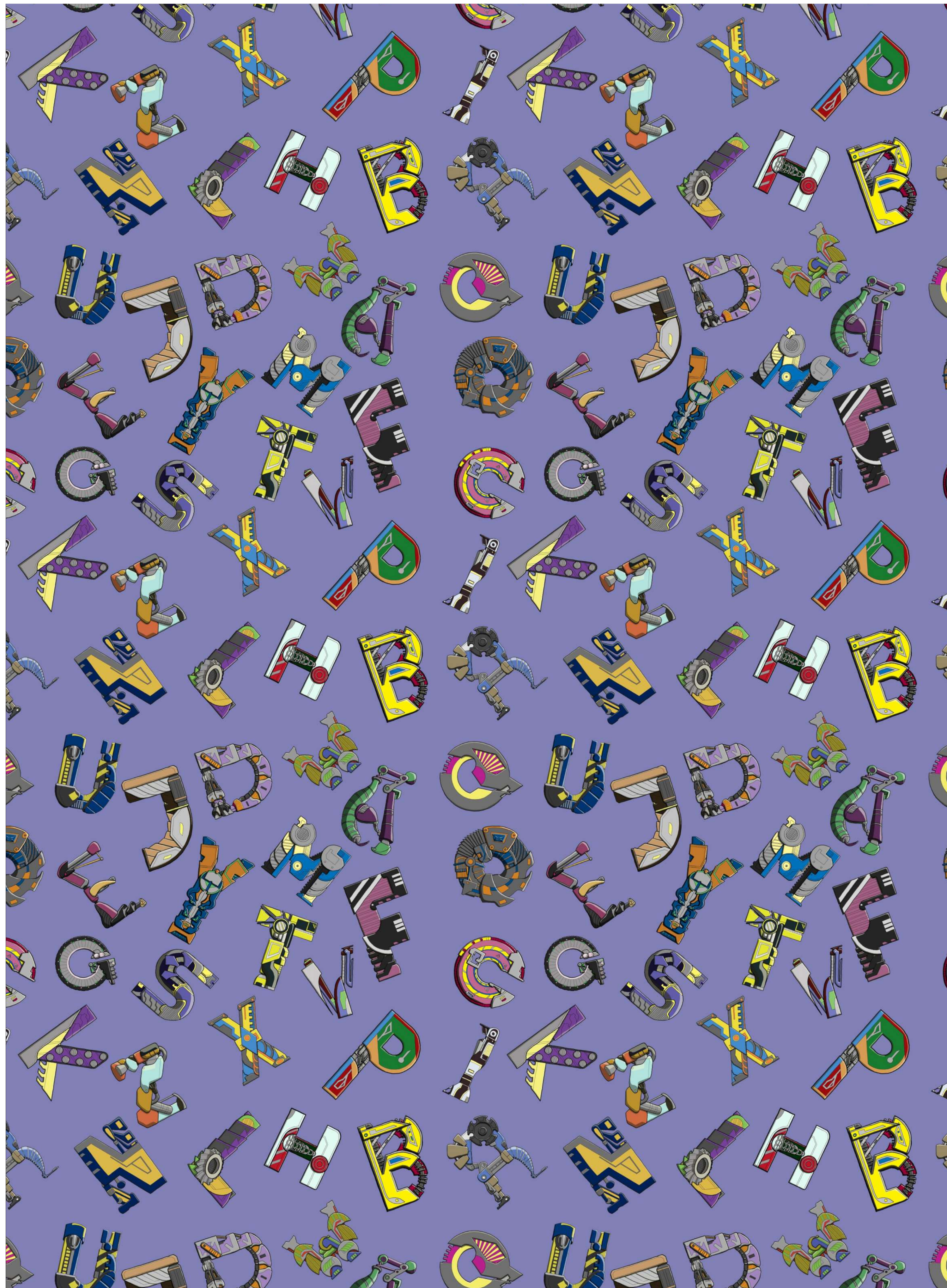












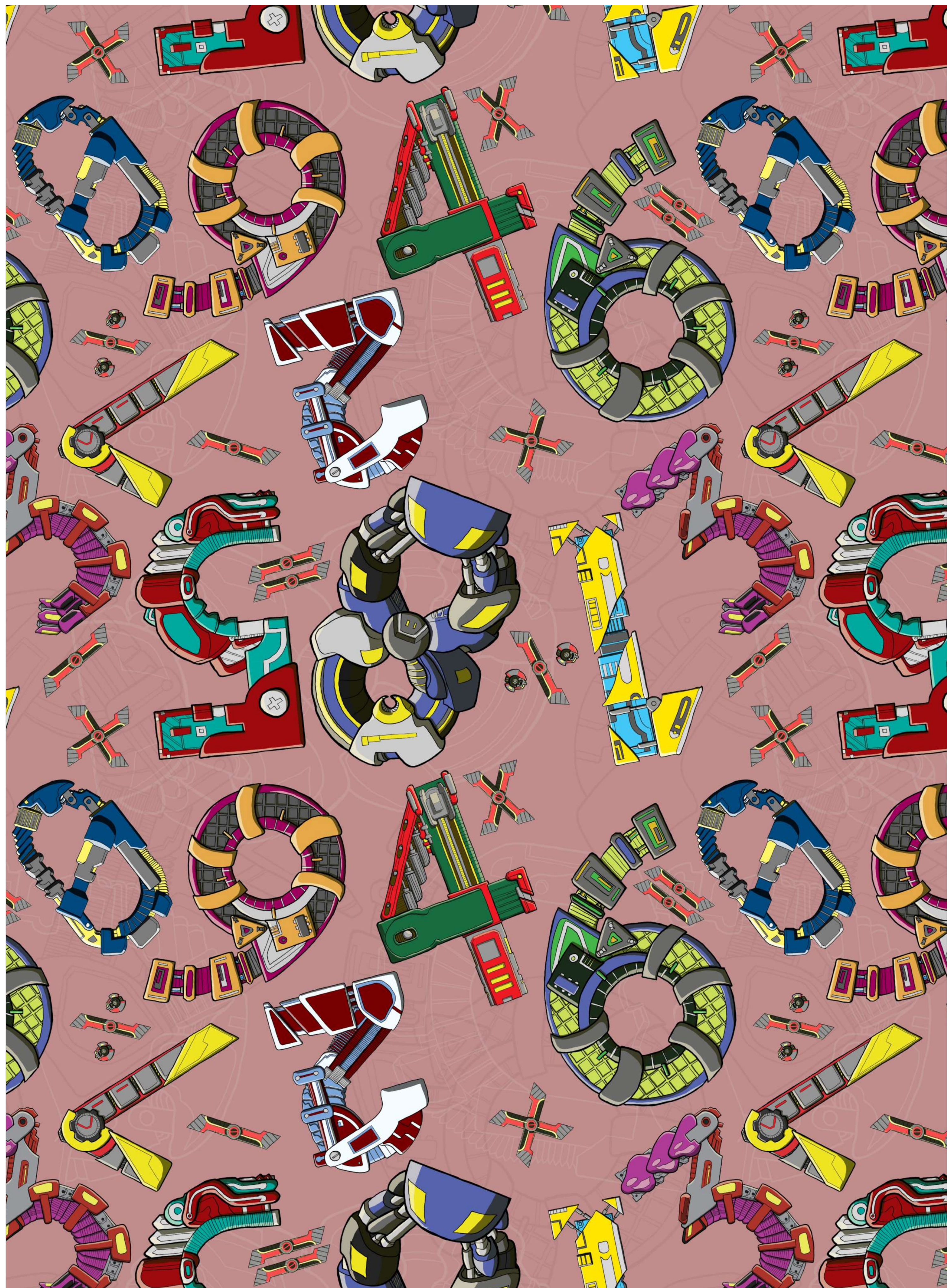














JAMES MATHURIN



When I was a child, I never really saw the appeal of shows and stories set in the real world. There were so many worlds that could be, could have been, or could come to be, that it seemed strange to limit yourself to this one. Now that I'm creating my own stories, I can jump between as many worlds as I can think of (well, as long as I can draw them. A world made purely out of smell would be challenging to get on paper).

I have exhibited in London and Sydney, where I am based. My art practice has influenced and been influenced by my work in Primary and Secondary education, especially my Comic-Book clubs, where I encourage students to find some different worlds themselves, and maybe create their own.

I welcome the opportunity to work with a company who would like to collaborate and use my art and design concept into product and art licensing your art.

*Born in 1979 in London, **James Mathurin** works in a mixture of mediums: traditional pen and ink line work, digital drawing and colouring, photography and various combinations thereof. Having been influenced by comics and nerd culture, the Surrealist, Pre-Raphaelite and Dada movements, James' work uses fantastic narratives to look forwards, backwards and sideways in time. After getting his BA in Visual Communication Design from Middlesex University, James did some freelance advertising work, and after moving to Sydney, he started exhibiting with the Sydney Comic Guild and other groups, and is now the concept artist for the gaming studio Yelkrab Studios.*



ArtSHINE AUSTRALIA

ACCELERATING AUSTRALIAN ART

ArtSHINE licensing (a division of ArtSHINE industries) is a Sydney based licensing agency representing a diverse, fresh, and on trend portfolio of Australian based creative industry professionals.

Providing support and expertise for artist and clients alike, ArtSHINE showcases a carefully curated range of styles, skills, subjects, and specialties for manufacturers and licensees to choose from.

With an extensive, and constantly growing, collection available for immediate licensing, ArtSHINE works in close partnership with our artists & designers as we collaborate with manufacturers & licensees to create successful product lines.

Our ArtSHINE licensing artists & designers can design to specification, modify existing art, and create commissioned works in your style and to your specification.

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